

Switching Sampling Space of Model Predictive Path-Integral Controller to Balance Efficiency and Safety in 4WIDS Vehicle Navigation

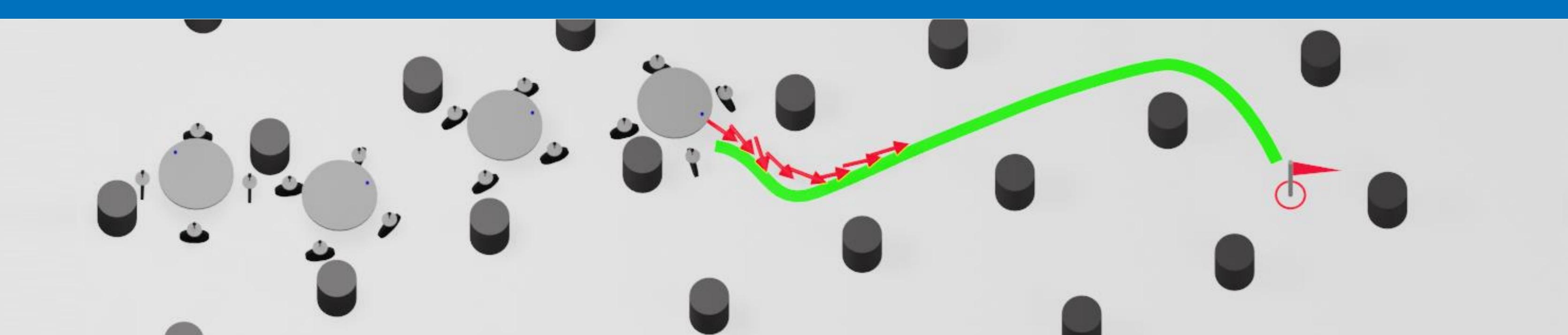


Website

(All Contents Here)

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mizuhoaoki.github.io /projects/iros2024



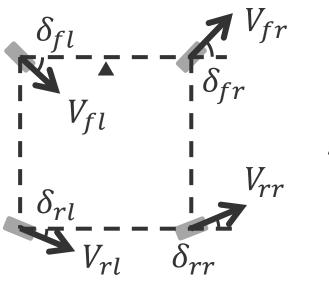
Take Home Messages

ssue

Selection of sampling space for MPPI has a significant impact on its optimality.

Switching sampling space depending on the real-time situation improves performance.

4WIDS vehicle has 8 Degrees of Freedom.



Steering angles: δ_{fl} , δ_{fr} , δ_{rl} , δ_{rr} Wheel velocities: V_{fl} , V_{fr} , V_{rl} , V_{rr}

To explore high-dimensional optimal input with MPPI, selecting proper sampling space is essential to ensure solution quality.

2 Approach —

Among several sampling spaces tested, the two best options are selected.

3D space and 4D space

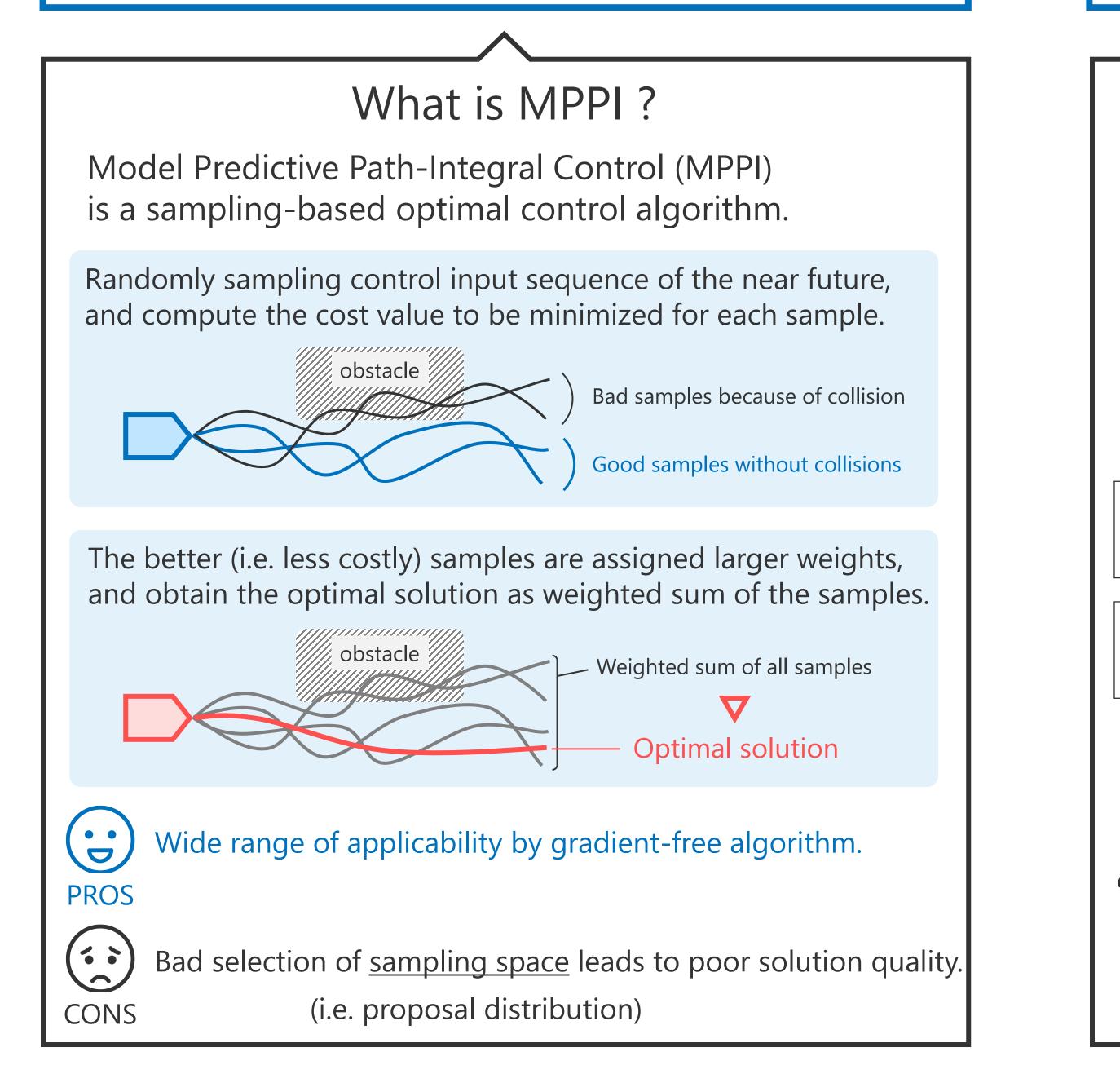
Let's find which strategy works best.
[MPPI-3D] Always use 3D space
[MPPI-4D] Always use 4D space
[MPPI-H] Hybrid use of 3D space and 4D space

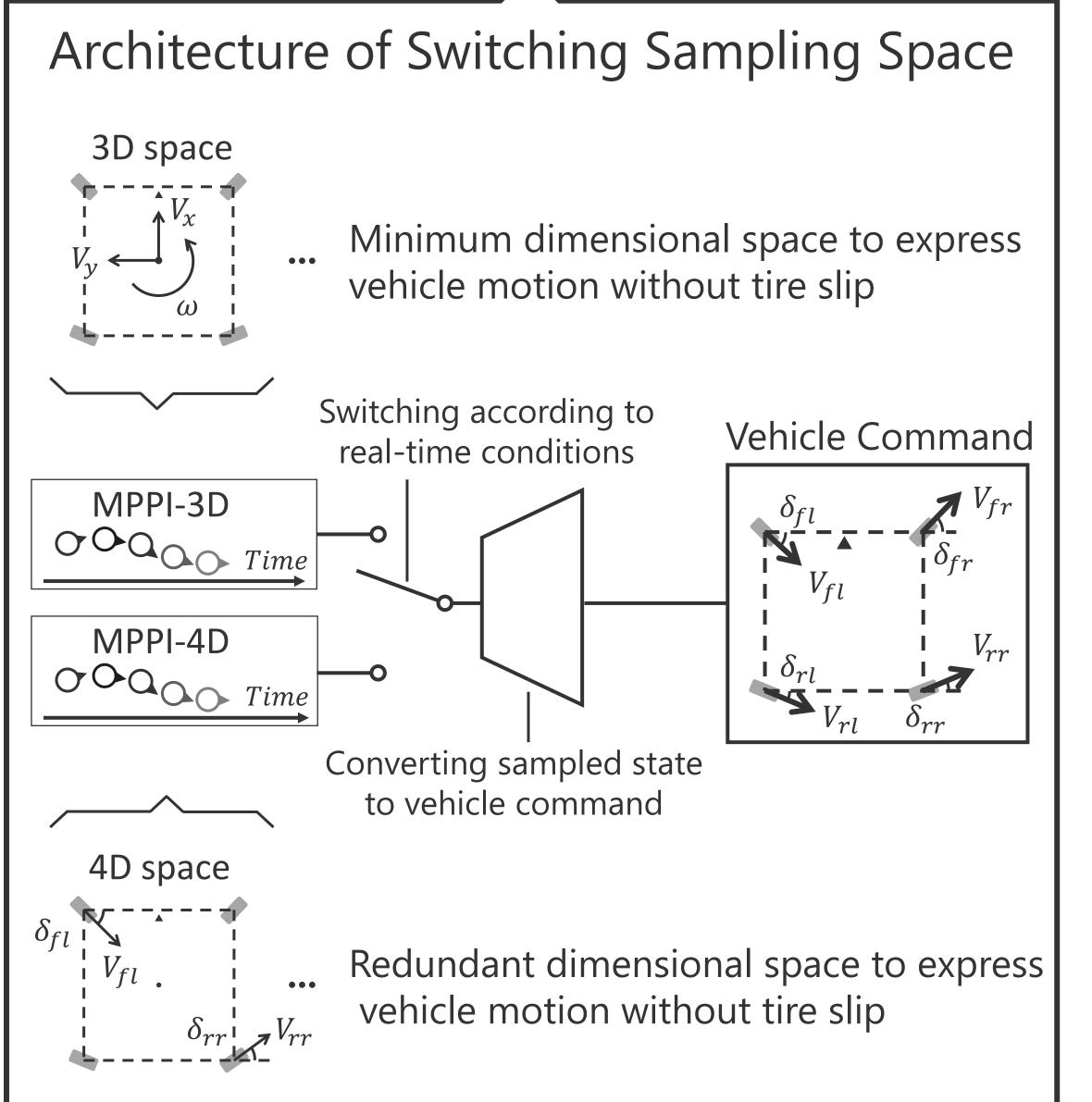
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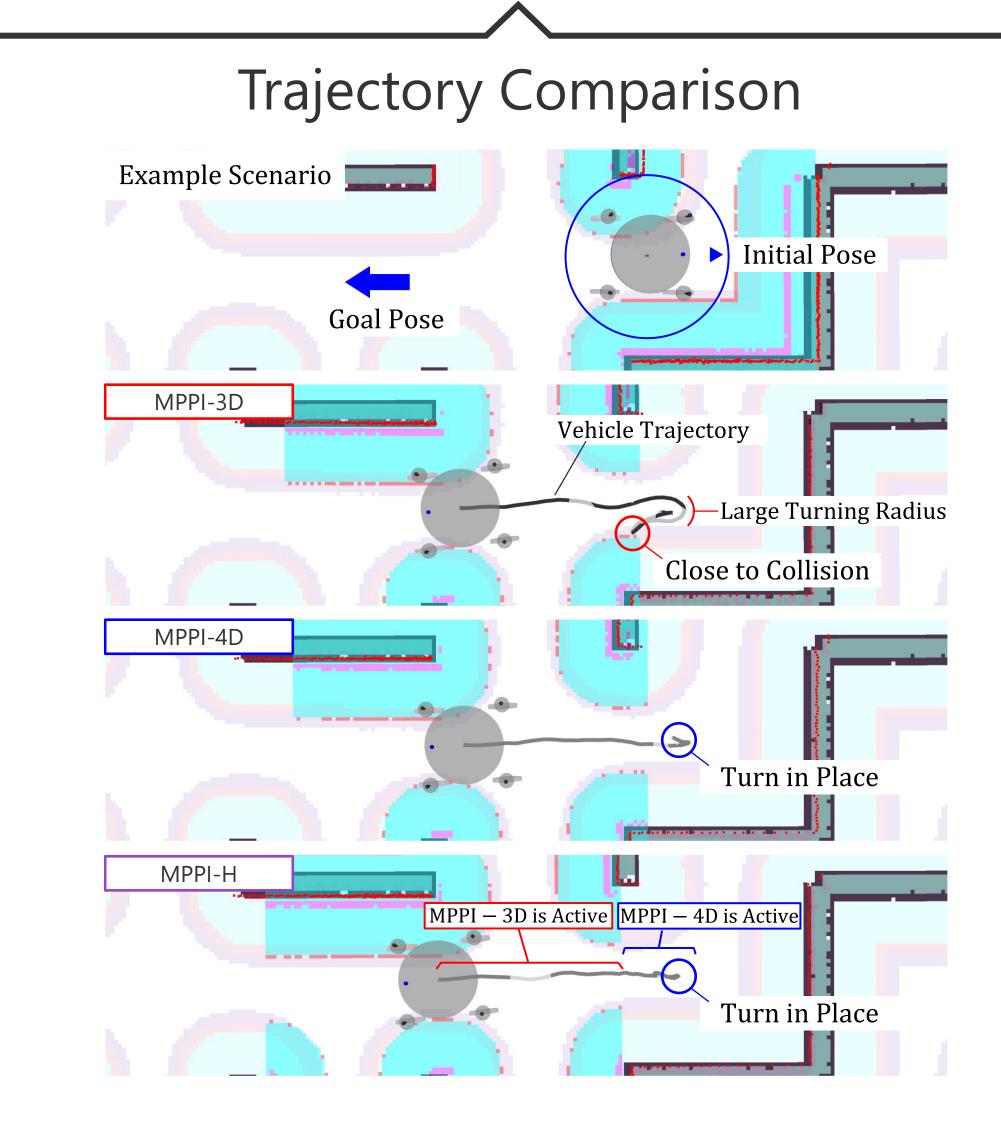
Result -

Switching sampling space in real-time (MPPI-H) result in better driving behavior.

	Quickness	Safety	_
MPPI-3D			-
MPPI-4D			
MPPI-H		÷	





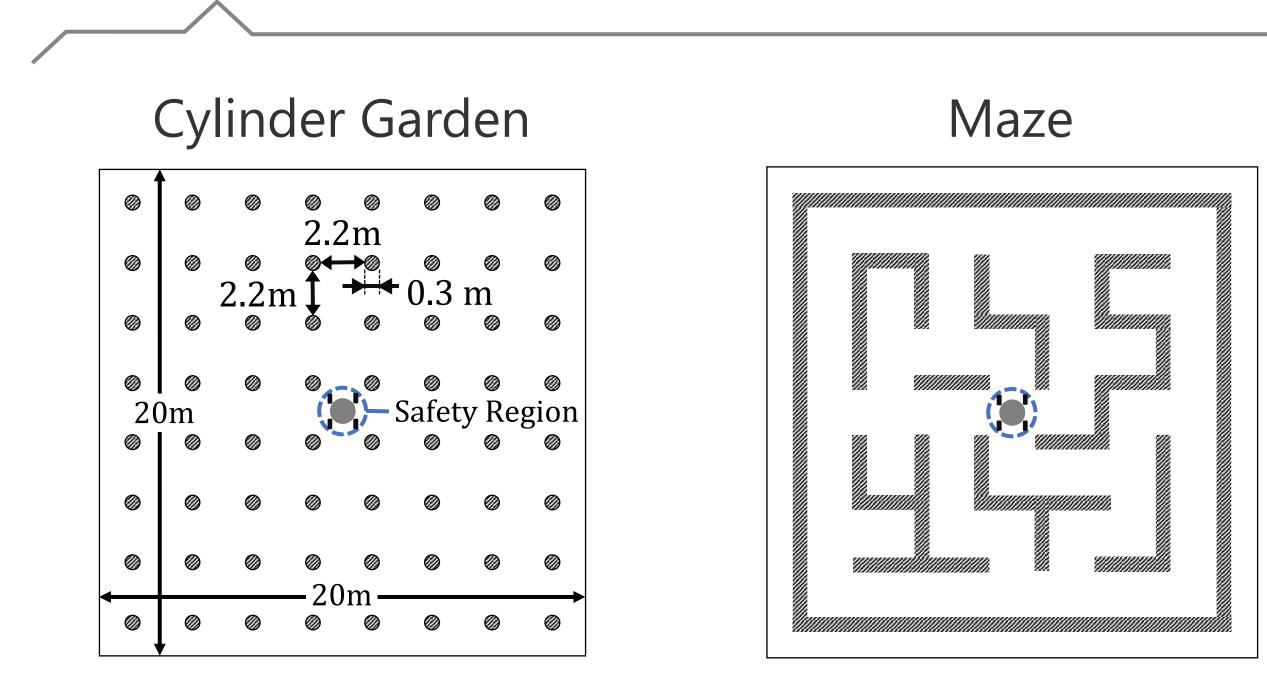


MPPI-H can safely turn the vehicle (strength of MPPI-4D), achieving quick driving in open areas (strength of MPPI-3D).

Evaluation Details

TABLE I: Evaluation Results of 100 Navigation Episodesblue value is the best score, and red value is the worst score of all four controllers.

- ✓ Goal poses are randomly selected.
- Vehicle drives for safe, quick, and smooth operation.
- ✓ Obstacles are avoided by detection with LiDAR sensor.
- ✓ <u>Two maps</u>, each with 100 episodes tested.



Field	Cylinder Garden				Maze			
Method Control Space	$\begin{vmatrix} \text{MPPI-3D(a)} \\ [V_x, V_y, \boldsymbol{\omega}] \end{vmatrix}$	$\begin{array}{l} \text{MPPI-3D(b)} \\ [V_x, V_y, \boldsymbol{\omega}] \end{array}$	$\begin{array}{c} \text{MPPI-4D} \\ [V_{fl}, V_{rr}, \delta_{fl}, \delta_{rr}] \end{array}$	MPPI-H 3D(a) / 4D	$\begin{bmatrix} MPPI-3D(a) \\ [V_x, V_y, \boldsymbol{\omega}] \end{bmatrix}$	$\begin{array}{l} \text{MPPI-3D(b)} \\ [V_x, V_y, \boldsymbol{\omega}] \end{array}$	MPPI-4D $[V_{fl}, V_{rr}, \delta_{fl}, \delta_{rr}]$	MPPI-H 3D(b) / 4D
Cost [-]↓	3241.7	1900.5	1455.8	2425.4	10030.4	3918.8	2452.3	2887.6
Calc. Time [ms] \downarrow	24.1	23.0	27.6	26.6	19.7	19.9	24.0	21.0
Steering Rate [rad/s] ↓	4.5	3.1	3.6	4.0	6.0	3.6	5.0	3.5
Wheel Acc. $[m/s^2] \downarrow$	5.03	3.36	4.08	4.98	6.02	3.77	4.85	4.02
Trajectory Length $[m] \downarrow$	51.9	46.0	40.8	42.6	72.1	64.8	55.2	55.3
Episode Time [s] \downarrow	36.4	41.3	38.4	31.2	49.6	55.9	52.1	44.8
Success Rate [%] ↑	76	89	100	99	33	58	98	96

